

Will start at 9:10PM

## HLD: Basics and Consistent Hashing

- ⇒ < 2yoe in SWE and Backlogs ⇒ watch HLD via recordings
- ⇒ clear backlog first
- ⇒ Eee ⇒ watch HLD classes especially if  $\geq 2$  yoe in SWE

Naman Shalla

⇒ Typed Notes and Ques in Chat

↳ try to go through typed notes of L1 class before the class.

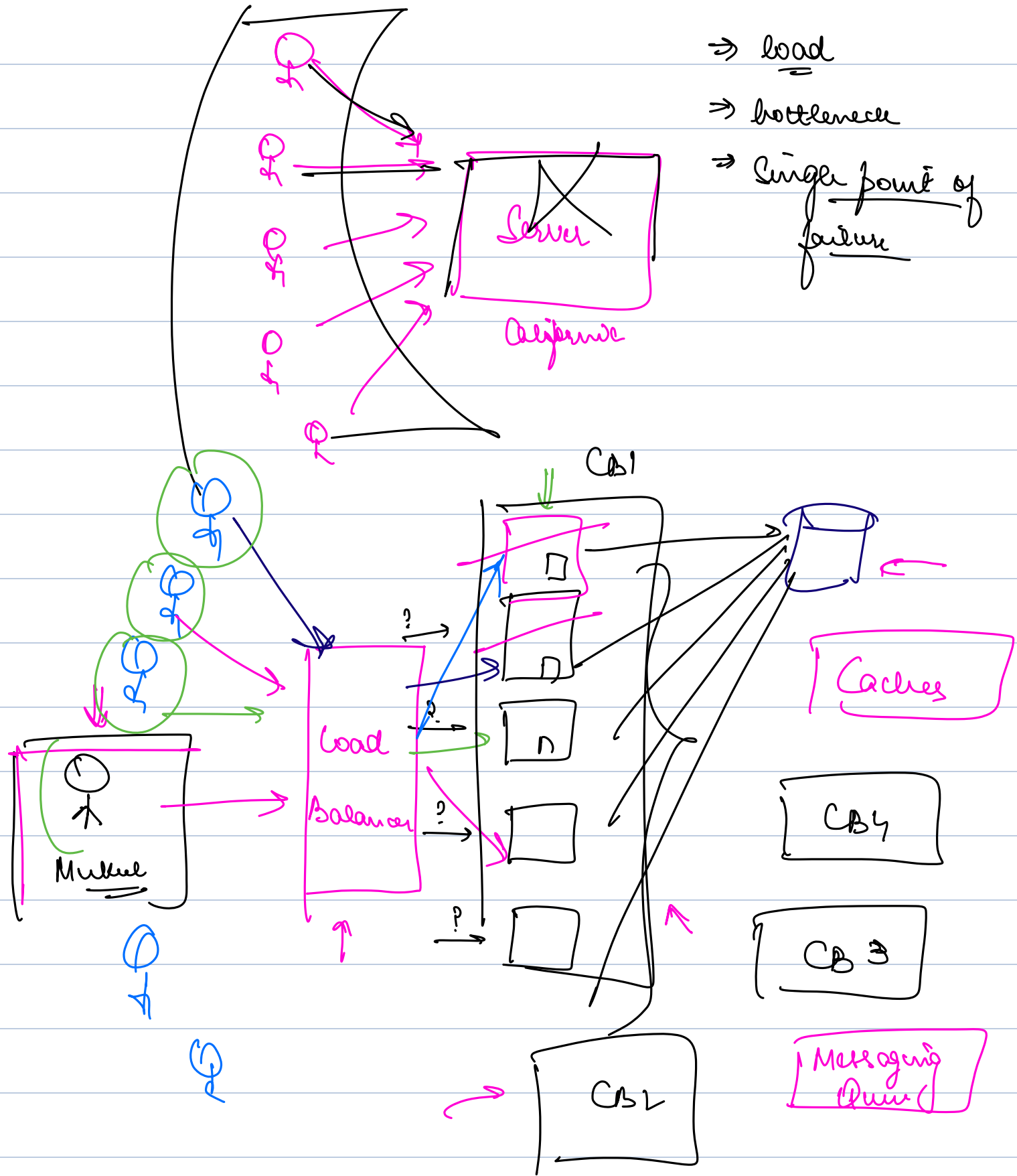
## System Design

L1D: low level design

↳ how you can write better code

↳ extensible, maintainable, reusable.

- ⇒ load
- ⇒ bottleneck
- ⇒ single point of failure



System Design : Study of how diff infra layers work together to serve an app at

# Scale / as desired efficiency

What we are not going to cover

1-) Not about knowledge.

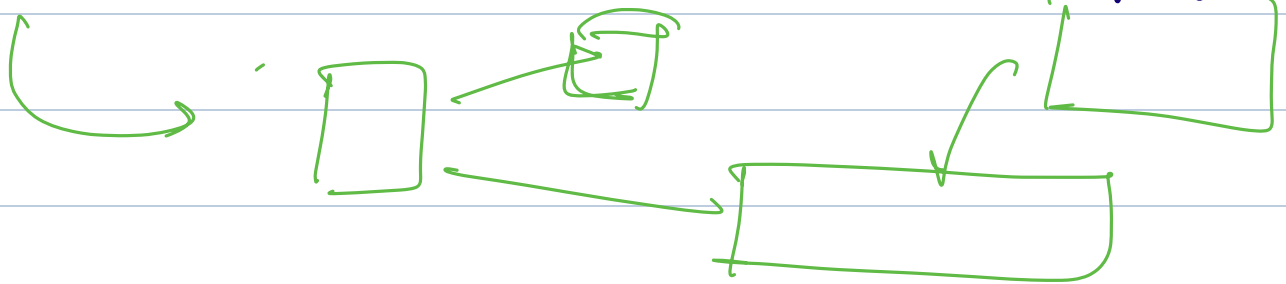
what is better use.

2-) About Problem Solving Skills

↳ ability to make good decisions.

3-) No implementation: (neither in interviews)

↳ some of impl will be in project module.



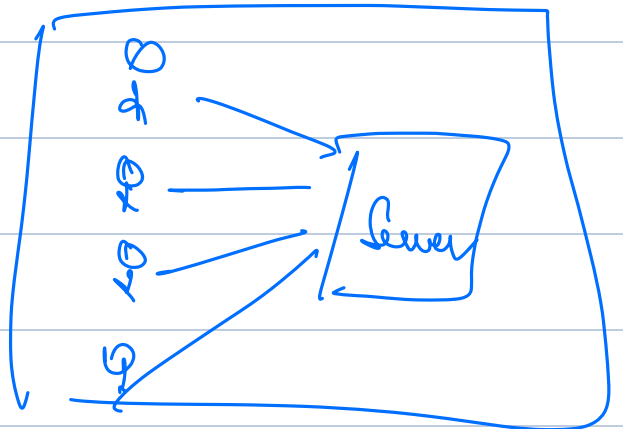
Why dist systems

Del. civ. us

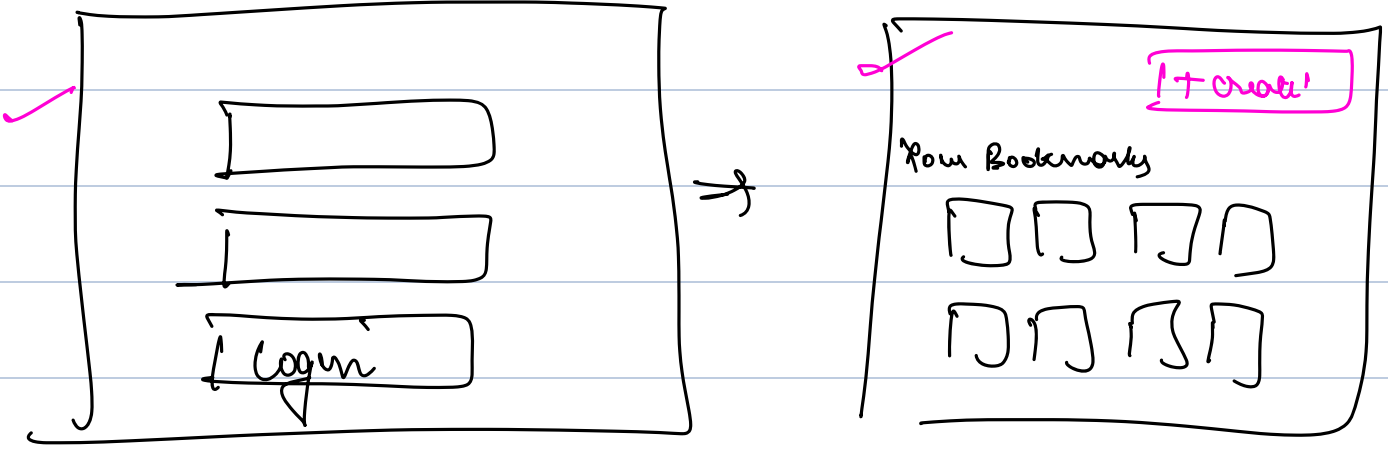
2003,

College Student,

hotel room



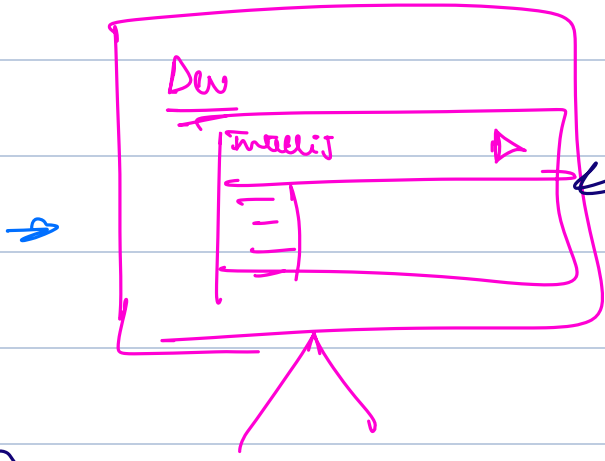
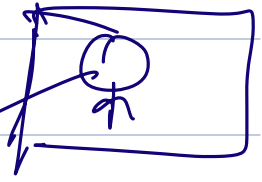
→ No bookmaking.



```

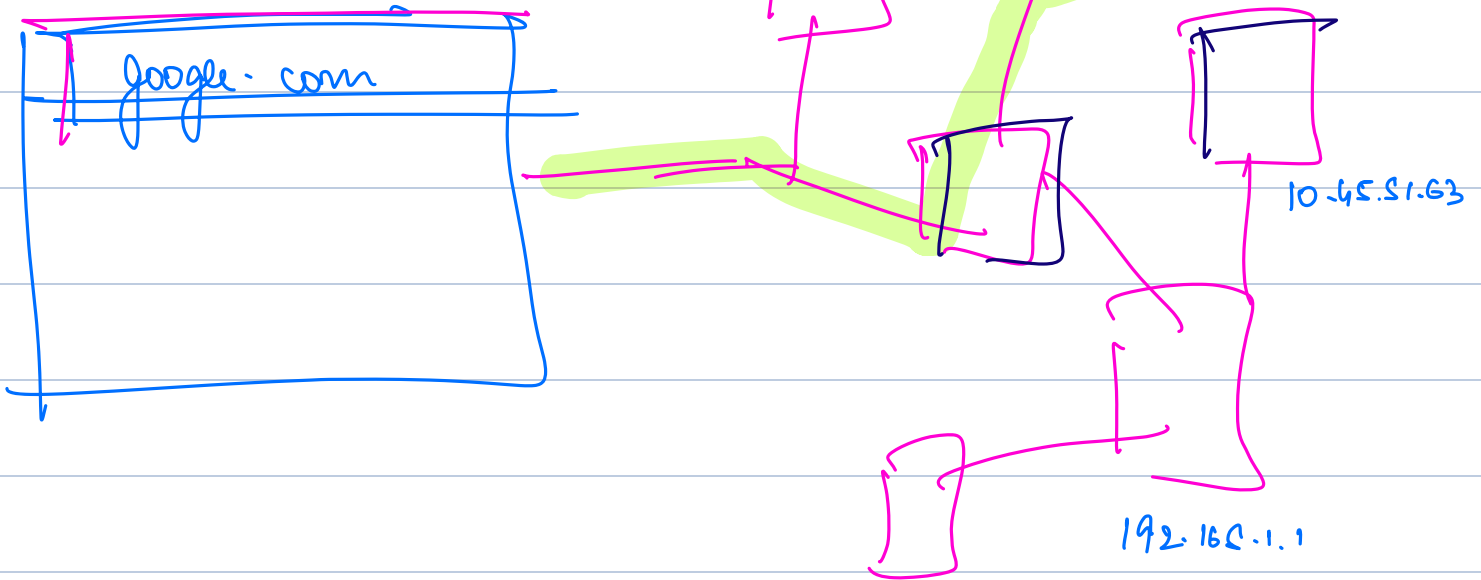
Create Bookmark (user-id, url.)
get Bookmarks (user-id)

```



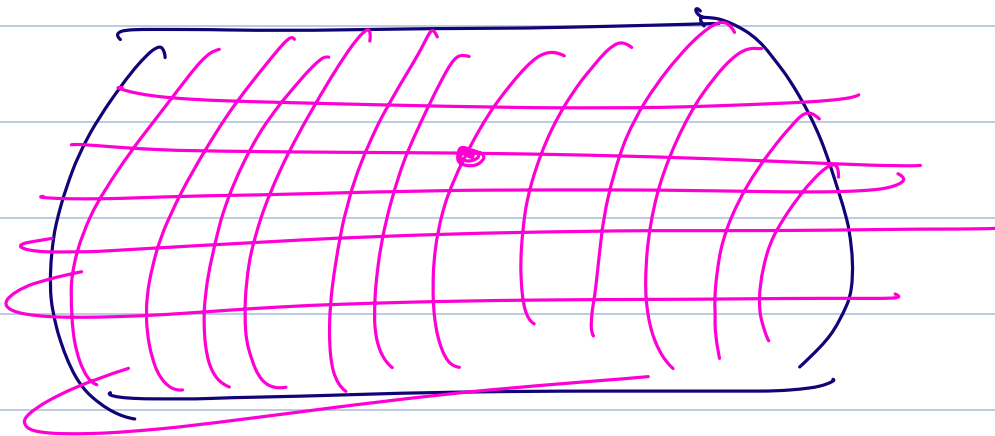
If an app<sup>n</sup> is running on my laptop, an external user will not be able to access that.

# Why? : How Internet Works



How internet reaches a server

Latitude / Longitude



→ Every machine conn on net ⇒ Number  
⇒ IP address

↳ helps internet route very fast,  
without any ambiguity.

IPv4 ⇒ (majority)

~~IPv6~~

192.168.1.1  
A . B . C . D  
⌞ | ⌟  
(0-255)

0.0.0:0 → 255.255.255.255  
⌞ | ⌟ ⌞ | ⌟ ⌞ | ⌟ ⌞ | ⌟  
32 bits

$$\rightarrow 2^{32} \\ \approx \underline{\underline{4B}}$$

⇒ IPv4 can no longer give unique  
add to everyone.

↳ IPv6 ⇒ 128 bits  
↳ IPv4

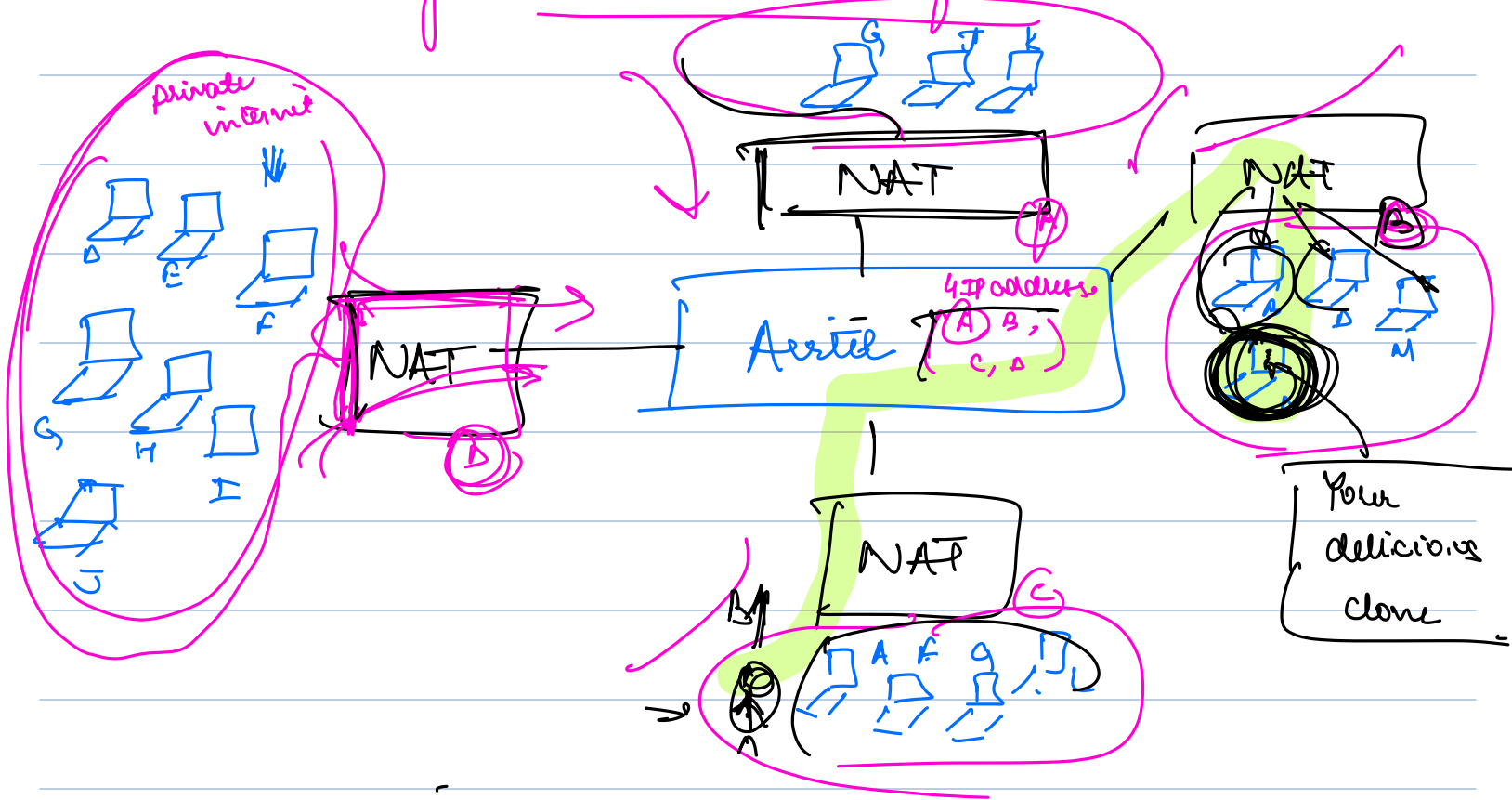
NAT (N/W address translator)

↳ allows to create an internet within  
an internet

# ICANN

→ Non Profit Organization

→ anyone who wants to get an IP add  
gets an IP add from ICANN



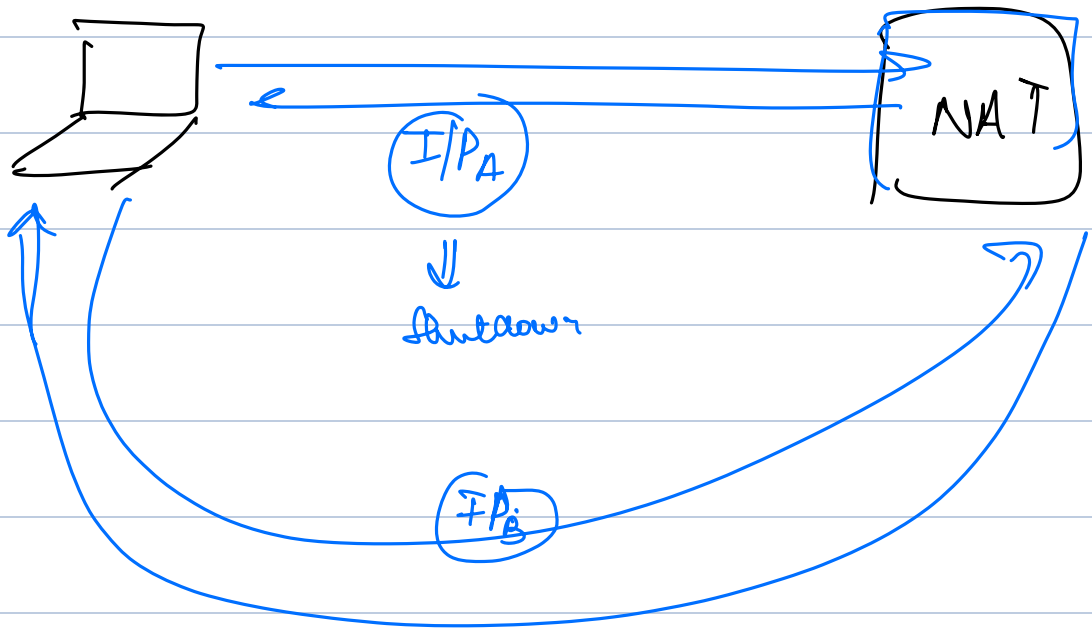
A = 10.24.31.41

B = 31.71.

(1)

Private IP address

(2) Dynamic IP address



everytime you connect to internet you may get a diff IP address.

Why not laptop

- ① Private IP
- ② Dynamic IP

↳ ISP do sell public static IPs

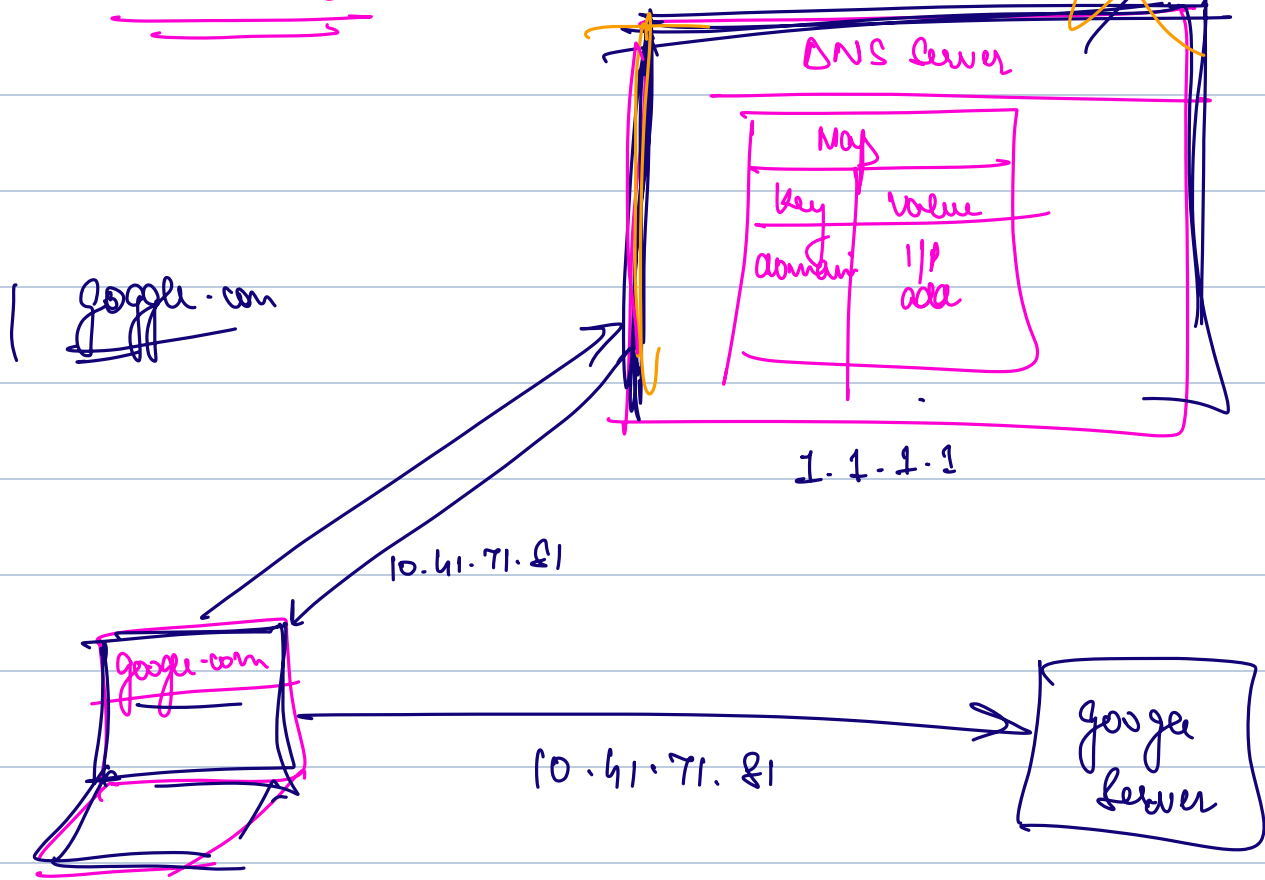
- ↳ costly
- ↳ 4K/month

→



- 10.41.31.48
- 81.71.21.42
- 45.61.72.34
- 101.21.21.47

DNS Server



- 1.1.1.1 → Cloudflare
  - 4.4.4.4 → Google
  - 8.8.8.8 → Google
- IPs also have their own DNS

How can you make your app<sup>z</sup> live

① Public + Static IP address.

② Domain name

{ google.com / naman.dev }

↳ from domain registries

↳ godaddy.com

↳ namecheap.com

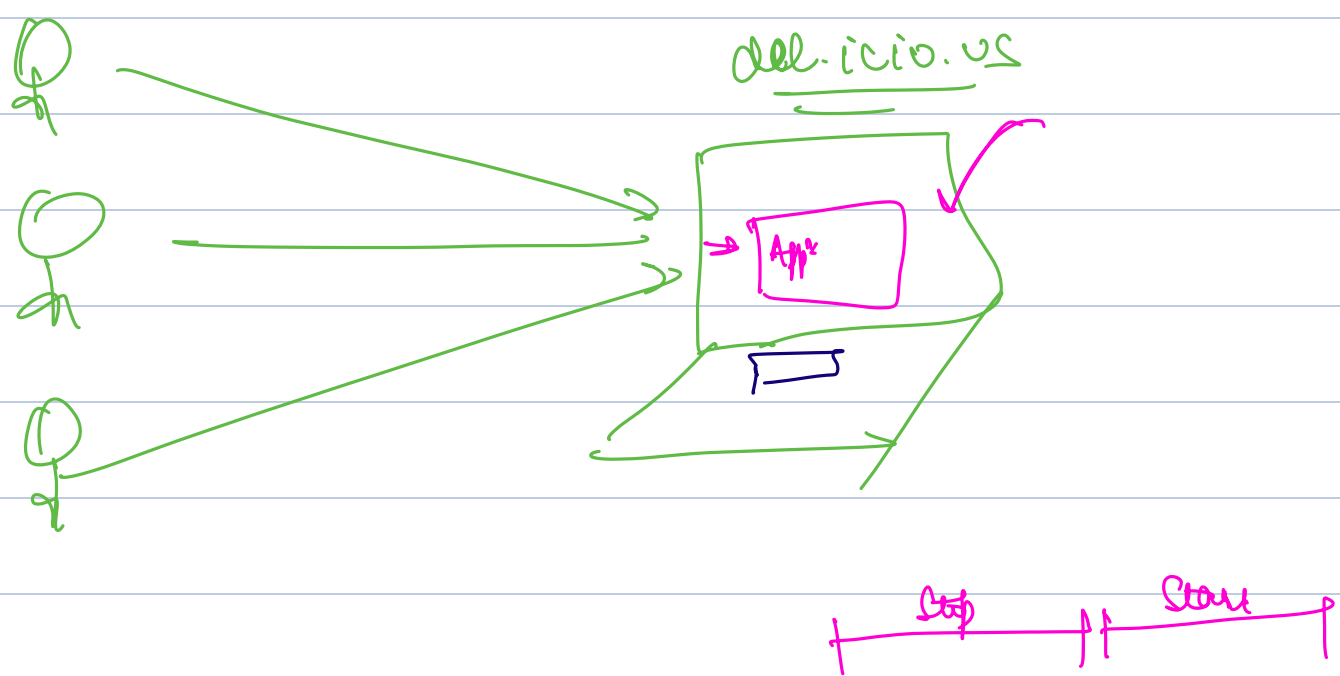
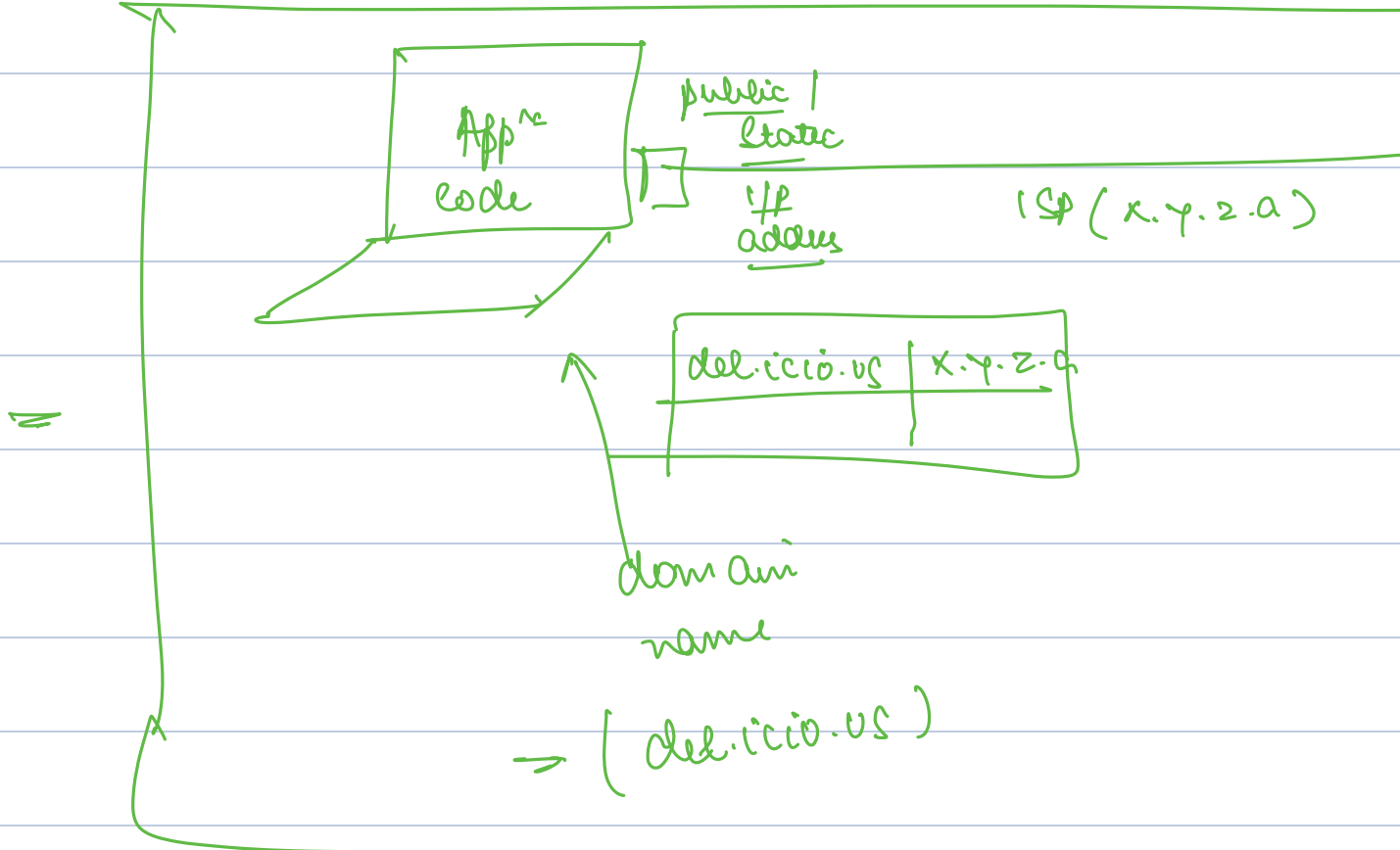
↳ porkbun.com

↳ give you a form to update your DNS settings.

① Public + Static IP address

② Domain Name

③ Set DNS settings of your domain in Domain Registry.

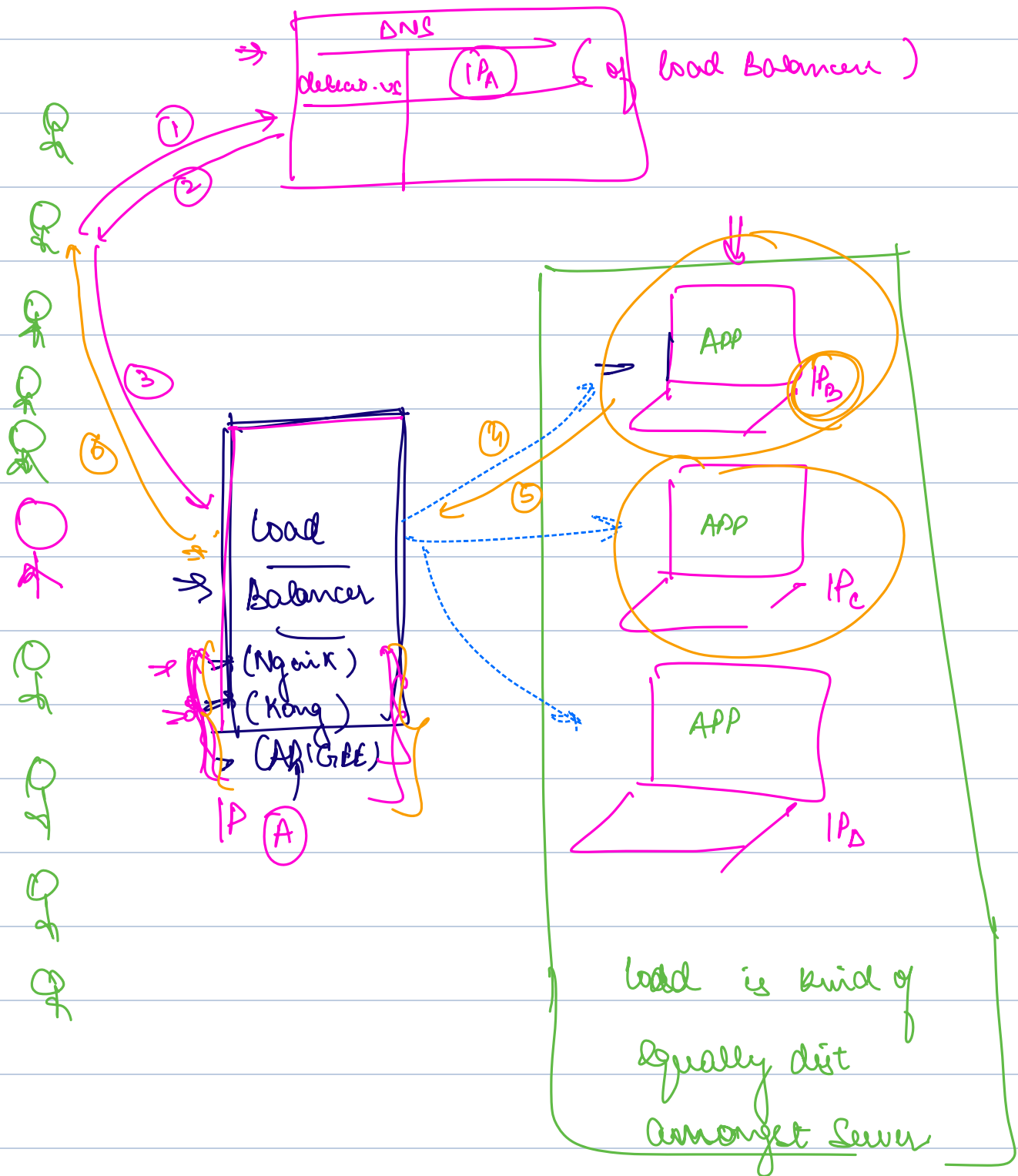


My website will be down when: SPOF

① Deploying new version

② Overloaded

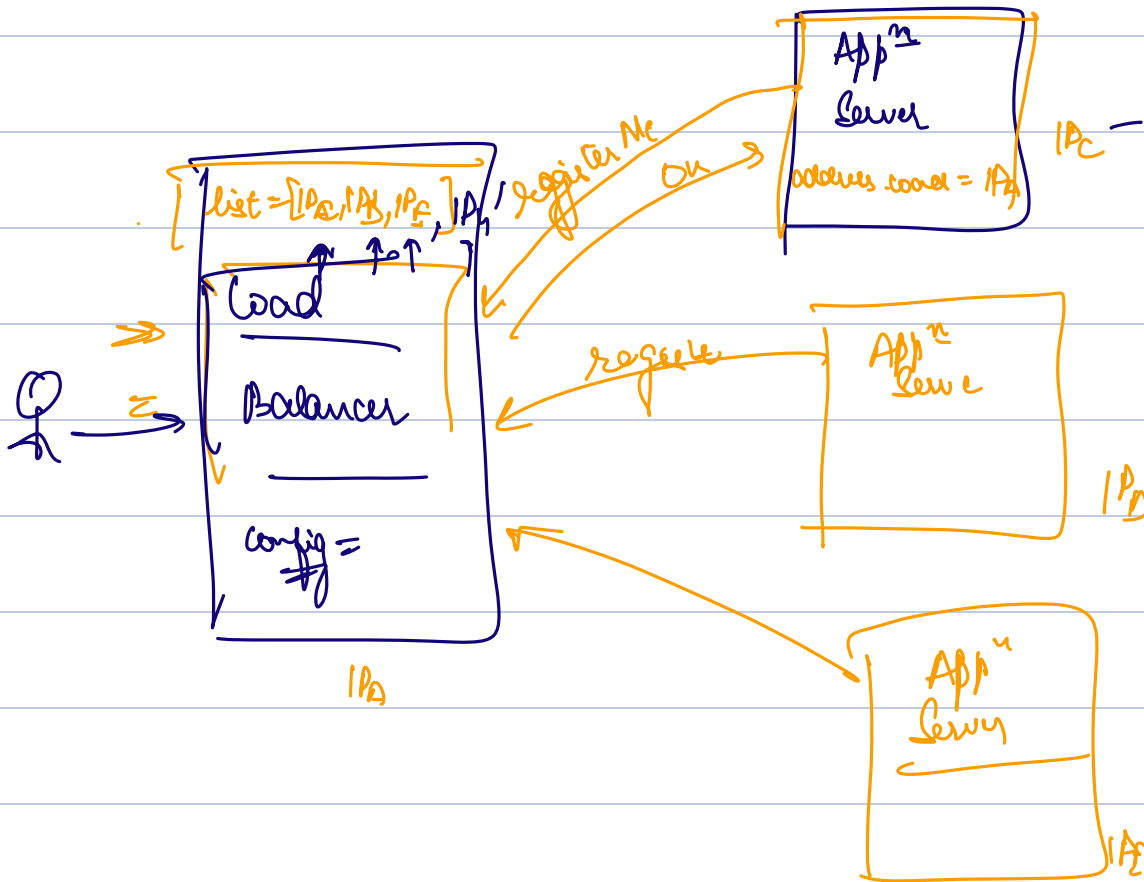
③ hardware failures



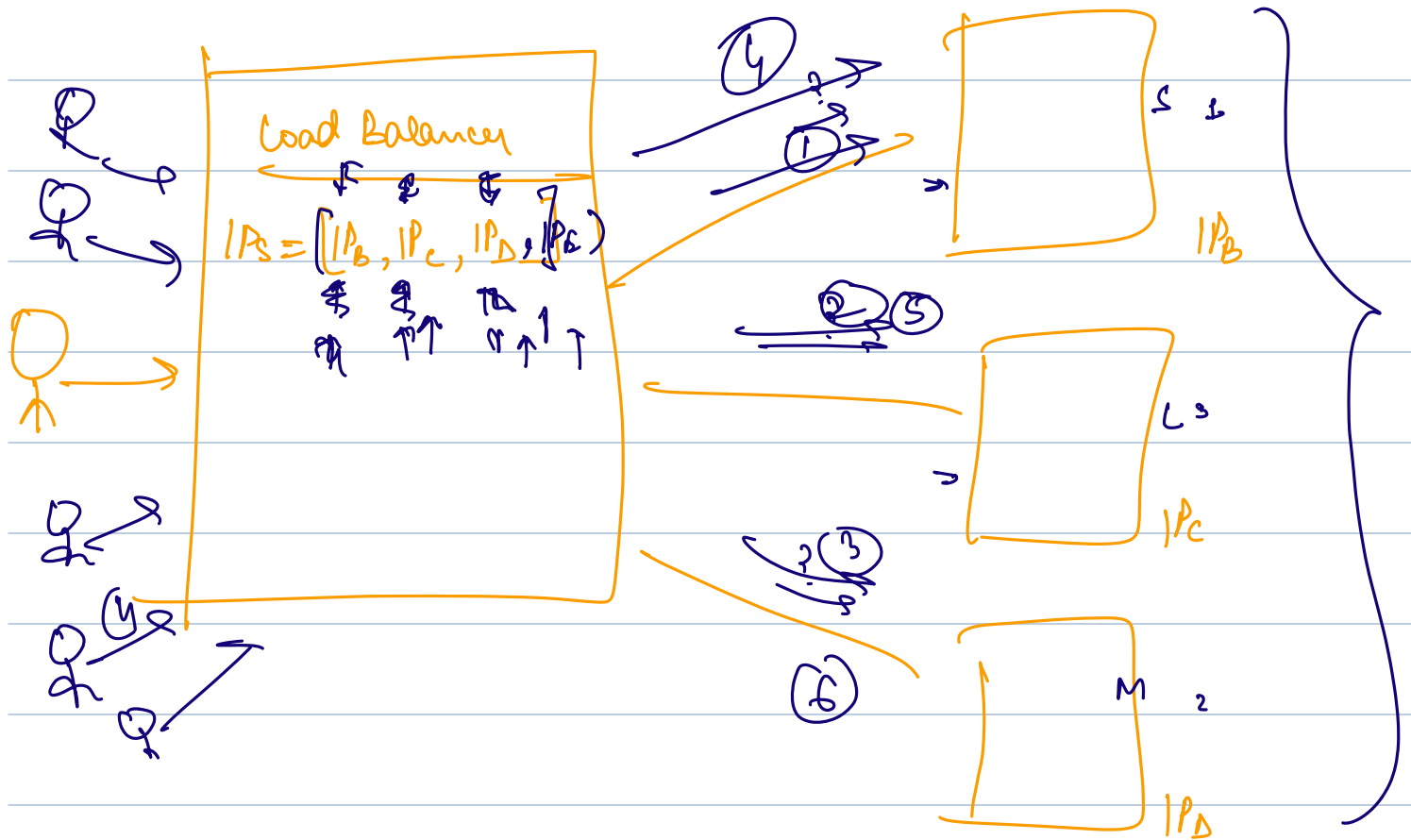
# WORKING OF LOAD BALANCER

① How load balancer gets to know about app<sup>m</sup> server.

↳ When an app<sup>m</sup> server starts, it registers itself with load balancer.



② How load balancer decides which server to forward request to



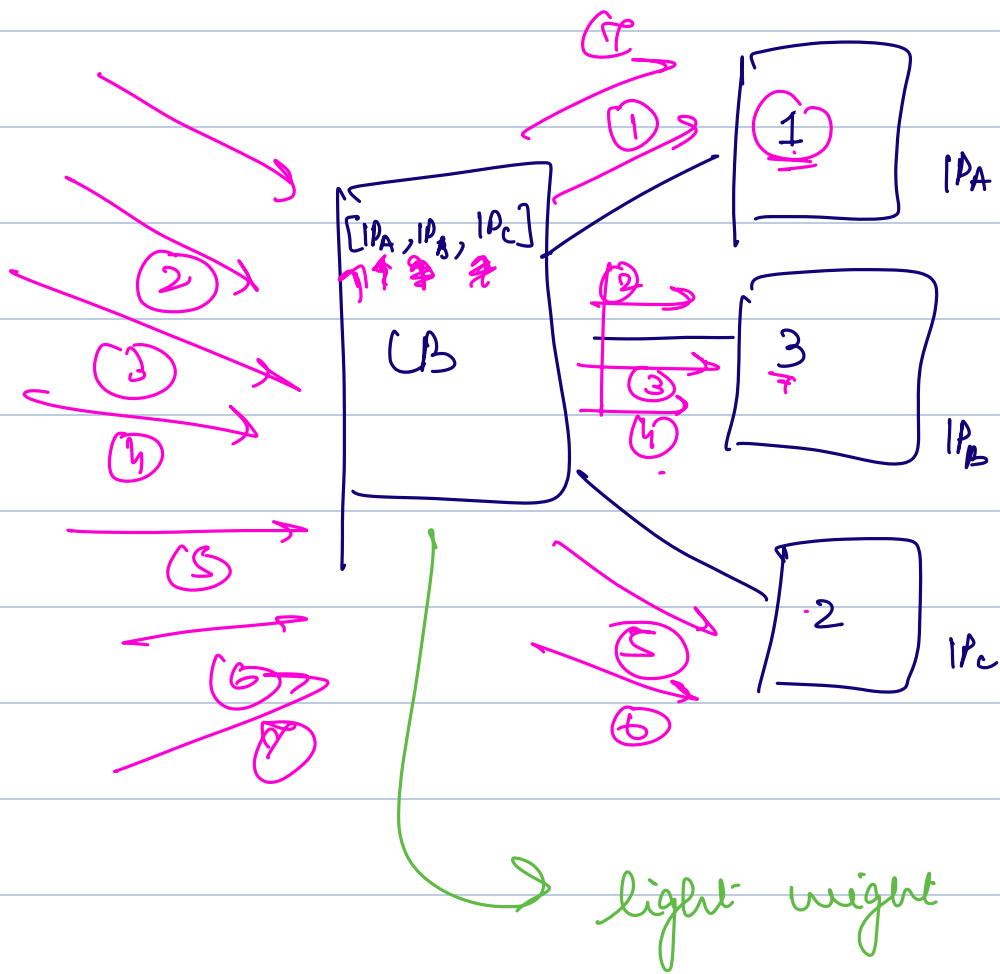
① Round Robin

↳ don't think much

→ MOST POPULAR

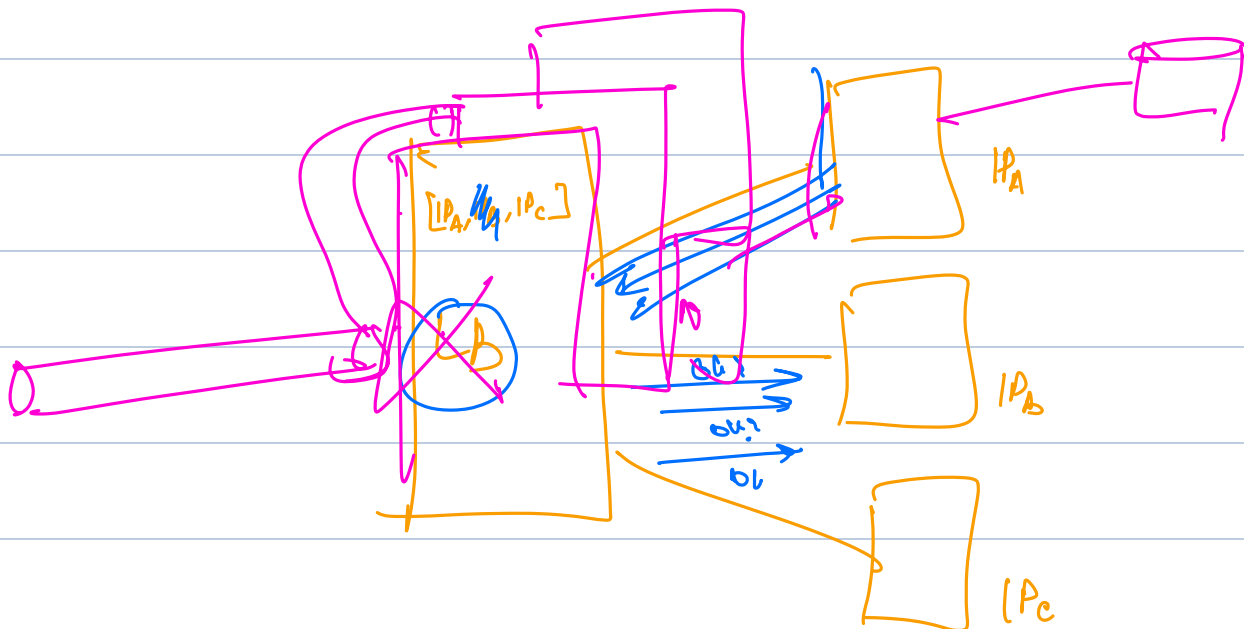
② Weighted Round Robin

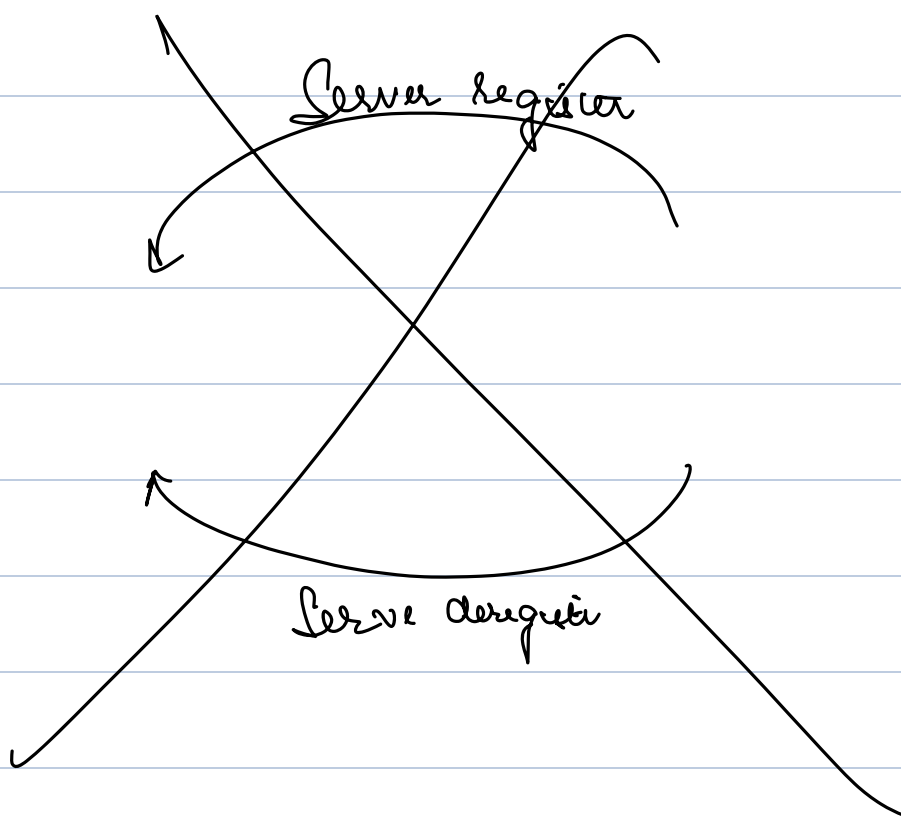
→ dist req, in ratio



③ What if a server dies

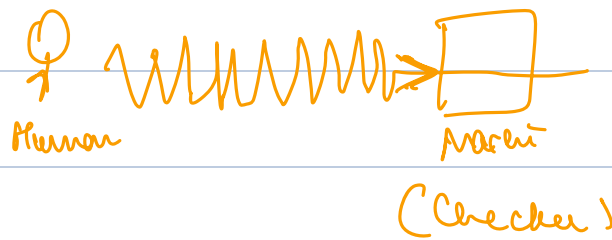
how will LB get to know a server has died.



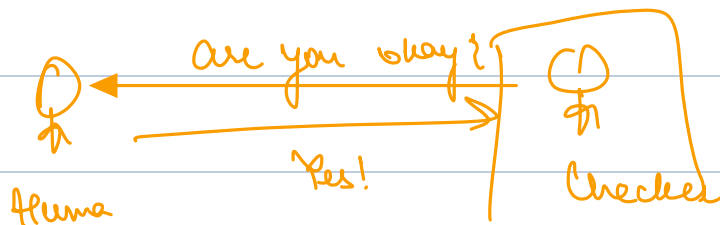


how do we check if a human is alive

① Hospital  
 ↳ Heartbeat



② Normal  
 =  
 ↳ Healthcheck





# Load Balancer



## ↳ Heart Beat

$t = 10 \text{ sec}$

30 sec

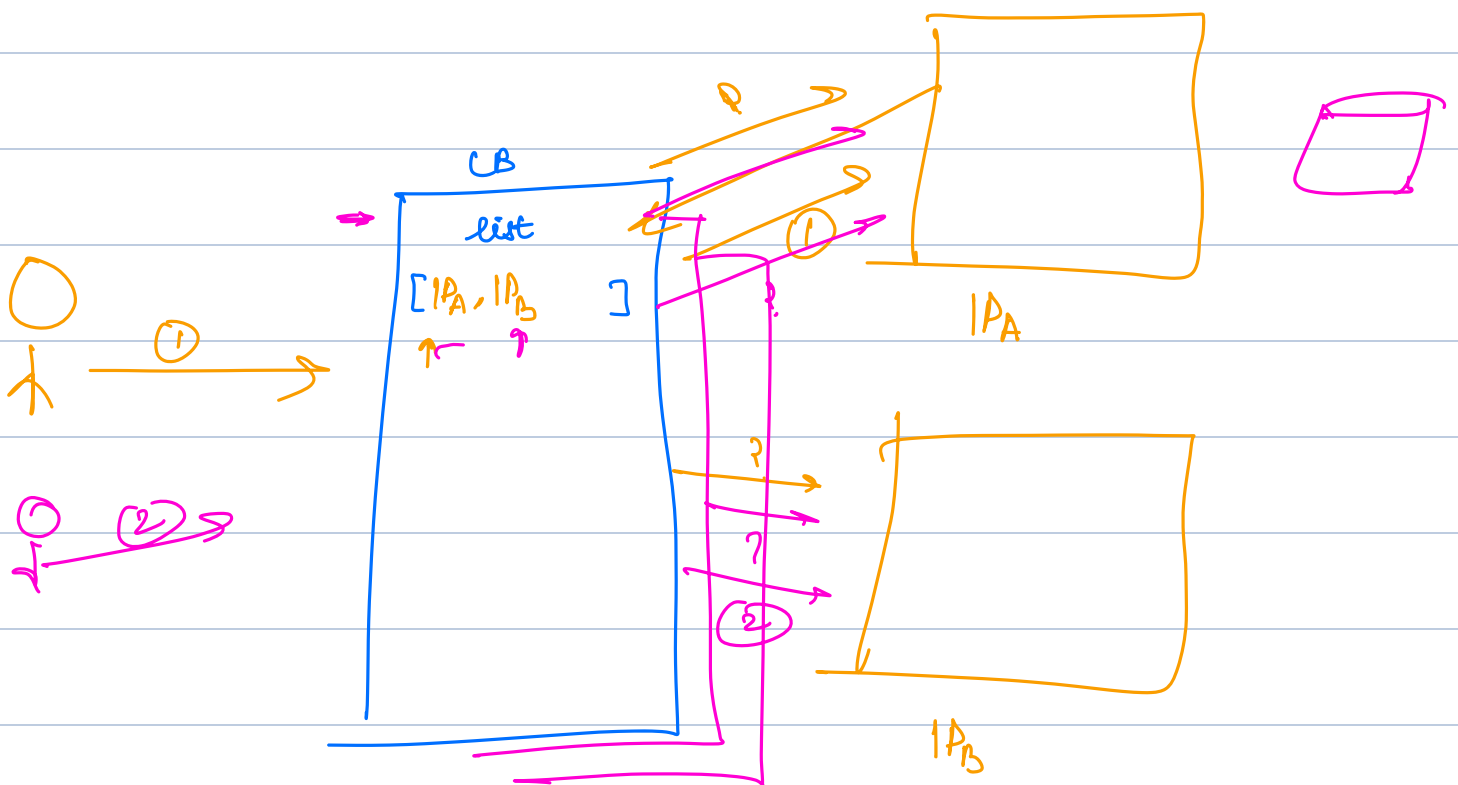
⇒ every server has to send a "hello" to load balancer every  $t$  seconds.

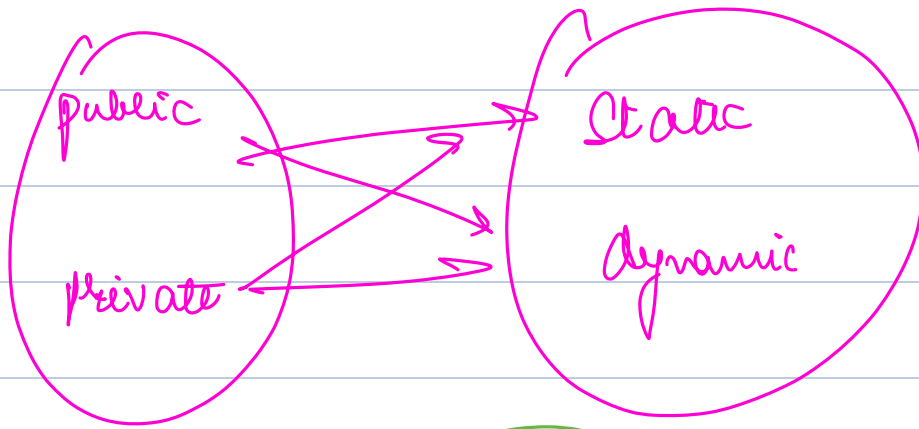
⇒ if LB doesn't get a hello from a server in  $3 \times t$  sec since last one, it will assume dead

## ↳ Health Check

⇒ LB will ask servers every  $t$  sec if they are ~~okay~~

⇒ if server doesn't respond, LB will assume it is dead





GeoDNS

